





Theme: Fire Safety

Duration: 2 hours

Rationale: To build children’s knowledge and understanding of how to stay safe around fire.

Supporting Scheme: <https://www.cheshirefire.gov.uk/young-people/sparkton/resources-fire-safety-info-for-teachers>.

			
Responsibility – Takes responsibility and asks for help where needed.	Compassion – Recognises behaviours impacting on others.	Problem solving – Can ask and answer questions.	Compassion – Strives to make things better.

	Vocabulary	Knowledge	Enrichment	Reading
EYFS	<ul style="list-style-type: none"> · fire · help · safety · burn · hot · calm · listen · drop · low · fire alarm · firefighters 	<ul style="list-style-type: none"> · If you find a fire, you should shout for help and stay away from it. · You should move to safety · You should stay calm and listen to adult instructions · You can burn yourself on fire – it is hot · If you burn yourself, you should run it under cold water straightaway. You might need to see a doctor. · You should not try to put out a fire by yourself · If there is fire in your house, you should drop to the floor, stay low and get out of the house. · If a fire alarm goes off and you can’t see the fire, you should walk out sensibly · fire fighters help us with fires 	Drop an roll	Instructions
Year 1 and Year 2	<ul style="list-style-type: none"> · destroys · burns · breathe · air · lungs · smoke · low · detect · test · matches · lighters · appliances 	<p>Fire safety (How to train your family/dragon):</p> <ul style="list-style-type: none"> · Fire destroys – Once something has burnt, it cannot be repaired. · When something burns, it makes smoke · We like to breathe fresh air. · Smoke is bad for your lungs. · If there is a fire, you should get low and get out. · A fire alarm will detect a fire. · A fire alarm should be tested weekly. · If you hear a fire alarm, but do not see a fire. You should still get out and stay out until an adult tells you that it is safe. · You should never play with matches or lighters · Appliances should not be left on 	Fire alarm testing	Poetry

	<ul style="list-style-type: none"> · overload · drop · roll 	<ul style="list-style-type: none"> · Plugs should not be overloaded · If an item of clothing you are wearing catches fire, you should drop to the floor and roll. 		
Year 3 and Year 4	<ul style="list-style-type: none"> · call handler · fire engine · address · landmarks · deliberate · arson · watching · fire service · fire extinguisher 	<p>Emergency calls:</p> <ul style="list-style-type: none"> · If you find a fire, you should call 999 · You tell the call handler that there is a fire and you need a fire engine. They will put you through to the fire service. · They will ask for your address – children to learn address · If you are somewhere else and you do not know the address, you should look around and describe any landmarks that you can see · It is important to stay safe. · Some fire are made deliberately – arson · Someone could be watching the fire. · You should report this to the fire service · An adult may try to put the fire out using a fire extinguisher, water etc. 	Role play 999 call	Leaflets
Year 5 and Year 6	<ul style="list-style-type: none"> · fire · accidental · forest fire · arson · damage · injury · death · appliances · unattended · smoke alarms · escape · plan · routes · priority · drop · sensible 	<ul style="list-style-type: none"> · To know some of the causes of fire – accidental, bbq, forest fire, cigarettes, wiring, arson. · To know that fire can cause damage, injury and death. · Fire risk can be reduced by turning off appliances, not leaving fires unattended, having smoke alarms fitted. · A working smoke alarm is key to escaping a fire. · Escape plans help you to be prepared in case of a fire. · Everyone in your home should know the escape plan. · You should know different routes out of your house. · You should not collect items, you should just prioritise getting out safely. · If there is a fire, you should drop to the floor. · If you hear an alarm, you should walk sensibly. · Keys should be kept near a door · Escape routes should be kept clear · Once outside, you should call 999 	Design escape plan	Plans